



ISRAEL CRICKET ASSOCIATION

2010 LEAGUE PLAYING CONDITIONS

1. LAWS OF CRICKET

Except as varied in the clauses hereunder the Laws of Cricket (2000 Code) shall apply.

2. THE PLAYERS

2.1 Each captain is responsible for the submission of a team sheet to the umpires prior to the toss. The team may not include -

- a) More than four foreign players (players not in possession of a teudat zehut). Teams may be given permission to include more foreign players but would then only be entitled to include one player holding a teudat zehut.
- b) A player not in possession of a valid medical certificate as required by the Sports Authority.
- c) A player who has not been included amongst the list of players insured by a club. Responsibility for the insurance for youth players playing in both divisions falls with Division 1 club for whom they play.
- d) A player with a debt outstanding to the ICA or another club (does not apply to youth players – defined below – playing for an ICA allocated Division 2 team).

2.2 Teams wishing to wear colored clothing must first gain approval from the ICA.

2.3 No metal spikes on footwear will be allowed on the pitch, while batting, bowling or keeping wicket.

2.4 A youth player (a player eligible for a future European youth tournament; U19 level or below) is eligible to play for two teams in different divisions during the course of a season. The Israel national squad team participating in the league will not be included as if playing for a team; home clubs will have first pick of their players over the Israel national squad team.

2.5 All players may only represent 1 team in the T20 competition. In the event of a team not participating in the T20 competition, the teams' players may play for another team in the T20 competition. Players whose league team is participating in the T20 tournament may not play for another team.

2.6 A player may not play in the second stage of the league / promotion play-off game unless he has played a minimum of two matches in the round-robin stage. This law does not apply in the case of a new immigrant who made aliya during 2010, nor on a player who was unavailable through the season due to injury (medical certificate may be requested). Requests for special permission to include a player who does not abide by these criterion may be made in writing to the ICA CEO at least 14 days prior to the scheduled match. A technical win due to the opposing side forfeiting will count as one match for the teams' entire squad.

2.7 A team must have a minimum of 8 players to constitute a match. A team playing with less than 8 players will automatically forfeit the match.

2.8 Teams who do not have enough players to play in matches scheduled for a day which is not their choice of preference, may include up to 3 players from another club with which they have been pooled: Be'er Sheva/Eilat/Dimona C, Dimona A/Lions Be'er Sheva/Kiryat Gat, Sri Lanka Tel Aviv/Sri Lanka Jerusalem/Lod Rangers, Ashdod A/Neve Yonatan/Young Ashdod, Super Lions Lod/Petah Tikva/Lod CC, Ra'anana 1/Ra'anana 2/Tel Aviv

Teams who field an ineligible player will automatically lose the match and be punished 20 points. The player will receive an automatic two match suspension. The opposing team will be awarded a technical win, 20 points + bonus points accumulated in the match or the points they earned in the match – the higher of the two.

3. SUBSTITUTES AND RUNNERS

3.1 If a fielder fails to take the field with his side at the start of the match or at any later time, or leaves the field during a session of play, the umpire shall be informed of the reason for his absence, and shall inform the opposing captain, and he shall not thereafter come on to the field during a session of play without consent of the umpire. The umpire shall give such consent as soon as practicable. Substitutes will be permitted by the umpires in accordance with the laws of the game, with the umpires responsible for informing the opposing captain of the substitute fielder, who will have no right to appeal the decision of the umpire.

3.2 If a player is absent from the field for longer than 15 minutes, whether at the start of a game or during the innings:

- a) The player shall not be permitted to bowl in that innings on his arrival or after his return until he has been on the field for at least that length of playing time for which he was absent.
- b) The player shall not be permitted to bat unless or until he has returned to the field and / or his sides innings has been in progress for at least that length of playing time for which he has been absent or, if earlier, when his side has lost five wickets.

The restrictions above shall not apply if the player has suffered an external blow (as opposed to an internal injury such as a pulled muscle) whilst participating earlier in the match and consequently been forced to leave the field. Nor shall it apply if the player has been forced to leave the field for very exceptional reasons wholly acceptable to the umpires (other than injury or illness). The restrictions in 3.2 apply to a player coming late.

4. THE UMPIRES

4.1 The ICA will strive to appoint two official umpires in each match. Should only one official umpire be appointed, he will stand at the bowler's end throughout the game, with the batting side providing the square leg umpire.

4.2 In the event that no umpires are present 15 minutes prior to the scheduled start, the two captains shall toss after exchanging team lists, and the captain of the batting team will provide two umpires until the umpires arrive.

5. THE BALL

5.1 Only 4-piece full size balls are permitted.

5.2 Each team is responsible for providing a new ball for each innings, as well as a replacement ball in good condition in the event of a ball getting lost or damaged.

6. INNINGS

6.1 Uninterrupted Matches

- a) All matches shall be of 80 overs scheduled duration. The matches will consist of one innings per side and the innings of the team batting first may not be of more than 45 overs duration. The innings of the team batting second will be limited to 80 overs less the overs completed by the team batting first (i.e. minimum 35 overs). A partial over will be considered a completed over in calculating the overs remaining to the team batting second.
- b) Teams are allocated 4 minutes per over, not including the 5-minute drinks breaks every 10 overs. The umpires have the right to deduct 5 runs from the score per over not completed by a team within this allocated time. If, in the opinion of the umpires, there are external factors preventing the completion of the allotted overs in the allocated time schedule (injury, extreme heat, lost ball etc) they have the power to extend the allocated time.

6.2 Delayed Matches

- a) The object shall always be to rearrange the number of overs so that the team batting first cannot bat for longer than 60% of the total overs in the day.
- b) The number of overs to be played will only be reduced after an initial 30 minutes loss of playing time.
- c) The calculation of the number of overs to be reduced shall be based on an average rate of 15 overs per hour (1 over for every 4 minutes playing time lost) with a scheduled finish time no later than 17:00.
- d) In the event of a game being delayed by longer than 1 hour, the lunch interval will be taken between innings and reduced to 15 minutes.
- e) Teams shall not leave the ground until such time as less than 40 overs may be completed in the match (14:00).
- f) Matches not started or not completed due to the weather or other factors will not be rescheduled.

6.3 Postponement of Matches

- a) There will be no postponement of matches unless beyond the control of the ICA (ie no field being available). In the event of postponed matches teams will be given a minimum of 14 days notice of the rescheduled date. The ICA reserves the right to change scheduled venues to ensure the playing of matches on the scheduled date. Venues for round two matches / playoffs will be set by the ICA.

6.3 Number of overs per bowler

- a) No bowler shall bowl more than 10 overs in an innings.
- b) In a delayed match where the overs are reduced, no bowler may bowl more than one-quarter of the total overs allowed.
- c) ICC Europe bowling restrictions for youth players will be enforced (Appendix 1)

7. THE FOLLOW – ON

Law 13 shall not apply. There will be no follow – on.

8. DECLARATION AND FORFEITURE

8.1 The team batting first may declare at any time during their allocated 45 overs. The team batting second will be allocated all the overs not used by the team batting first (up to a total of 80 overs in the day) in the event of either declaration by or dismissal of the team batting first. An unsporting declaration will be viewed as misconduct. Teams forfeiting matches will be deducted 30 league points and fined ILS500 for every game forfeited. A team forfeiting more than two matches in the same competition through the season will be suspended from taking further part in that competition that season; results against that team will be declared null and void. The team will be required to provide the guarantees of a new club to play the following season. Additional disciplinary actions against teams forfeiting games will be taken in accordance with the Code of Conduct.

9. INTERVALS

9.1 A lunch interval will be taken at 13:20 and will last 30 minutes. The lunch interval may be taken up to 60 minutes earlier or later, or by the agreement of both captains, in order to ensure it falls between the innings. In the event of the lunch interval not falling between the two innings, a 10-minute break will be taken between innings. Example: Should the first innings be completed after 12:20, lunch will be taken. Should the first innings be completed before 12:20, a 10-minute break between innings will be taken, after which play will resume until lunch is taken at 13:20.

9.2 Intervals for Drinks

- a) 5-minute drinks intervals shall be taken after every 10 overs (captains have the right to agree on less / more frequent drinks breaks). It is the responsibility of the home side to ensure water and cups are provided; it is the responsibility of the batting side to ensure drinks are prepared for fielding team.
- b) Under conditions of extreme heat the umpires may permit extra intervals for drinks.
- c) Any individual player may be given a drink either on the boundary edge or at the fall of a wicket, on the field, provided that no playing time is wasted.
- d) No drinks will be taken onto the field of play without the permission of the umpires.

10. START OF PLAY; CESSATION OF PLAY

10.1 Hours of Play* –

Play will commence at 10:00 unless otherwise stipulated by the ICA. An interval will be taken in accordance with clause 9 above. Games played in winter time will commence at 09:00.

10.2 The toss will be conducted 15 minutes prior to the scheduled start of play. The captain winning the toss will give his decision to bat or bowl immediately at the toss. A team not ready for the toss at the scheduled time automatically loses the toss.

10.3 Any team not in position to start play 30 minutes after the scheduled is considered to have forfeited the game unless their reason for delay is acceptable to the umpires, who may extend the start time by up to a further 30 minutes. The team responsible for the delayed start will be penalized 5 runs from their score for every 4 minutes lost from the scheduled start time unless otherwise decided by the umpires.

11. THE RESULT

11.1 Victory – the team batting first fully dismisses the team batting second for less runs OR the team batting second scores more runs than the team batting first.

Draw – the team batting first fails to fully dismiss the team batting second, including games unable to be completed due to the weather or other reasons.

Tie – Both teams score the same number of runs, regardless of the number of wickets lost by either team.

11.2 Points Allocation

Win	20
Draw	8
Tie	10
Loss	0

Bonus Points will be awarded for batting and bowling as per the following calculations:

BATTING:	150 – 174 runs:	1 point
	175 – 199 runs:	2 points
	200 – 224 runs:	3 points
	225 – 250 runs:	4 points
	251 + :	5 points

OR (for the team batting second only: As per above OR for completing victory for the loss of wickets, whichever is the greater:

0 – 1 wickets:	5 points
2 – 3 wickets:	4 points
4 – 5 wickets:	3 points
6 – 7 wickets:	2 points
8 – 9 wickets:	1 point

A team may not score more than a total of 5 batting bonus points (for example, if completes victory by scoring 230 runs for 1 wicket, will only score 5 batting bonus points (5 for losing just 1 wicket).

BOWLING:	2 – 3 wickets:	1 point
	4 – 5 wickets:	2 points
	6 – 7 wickets:	3 points
	8 - 9 wickets:	4 points
	10 wickets:	5 points

Should a team not have 11 players; maximum bowling points will be awarded for dismissing the team.

Additional bonus points can be achieved as follows:

Should a team batting first declare their innings closed at or before the completion of 35 overs and win the game, they will be awarded an additional 10 points, if at or before the completion of 40 overs, they will be awarded an additional 5 points.

In the event of the team batting first declaring their innings closed before the completion of their 45 overs, or bat for longer than 40 overs,

17. LEAGUE STRUCTURES

- Division 1: Round 1 – each team plays the other once.
Round 2 – teams are divided into groups of 4 (not including Israel national squad team) according to the standings after the completion of Round 1. Teams carry all points forward and play a further round of matches against the three other teams in their group to determine final standings. A team finishing in the bottom group of 4 may not finish higher than 5th in the final standings.
- Division 2: Each team plays the other once.

18. PROMOTION / RELEGATION

The ICA league is structured into two divisions and will be conducted on a promotion / relegation basis. At the completion of the season the bottom team in Division 1 will be relegated to Division 2, with the winner of Division 2 being promoted to Division 2. In addition, the second bottom team in Division 1 will play the second top team in Division 2 in a play-off match according to the 2008 playing regulations with the winner either remaining in or being promoted to Division 1. Regardless of whether teams join or fall out in 2011, the team finishing last in Division 1 will be relegated to Division 2.

19. UMPIRING ALLOCATIONS

Individual umpires have been allocated to each fixture however teams can be forced to send at least 1 umpire to a fixture. Should a team fail to send at least one umpire to an allocated fixture, the offending team will be deducted 6 league points.

20. MISCONDUCT OF A PLAYER, TEAM, UMPIRE OR OFFICIAL – DISCIPLINE AND PENALTIES

A disciplinary committee set up by the ICA Board has full power to deal with misconduct by a team, official, umpire or player during the course of any game, in accordance with the Code of Conduct. Punishments clearly stipulated in these playing regulations will be enacted without the need or right to a disciplinary committee hearing.

As from 2007 the ICA has adopted the ICC Code of Conduct and will be implemented in all games played under the ICA jurisdiction. All players are advised to carefully read the Code of Conduct.

21. PENALTY POINTS

League points may be deducted in accordance with clauses 2, 8, 16 and 19 of this document.

22. AWARDS

Teams are responsible for the submission of their averages to the ICA CEO by December 31 2010. End of season awards will be given to the top two batsman and top two bowlers in each division. An award will also be given to the Young Cricketer of the Year. Teams not submitting their averages will not have their players considered for any award.

23. ICA CORRESPONDENCE

All notices, fixtures, umpire allocations etc. will be sent by e-mail and / or posted on the ICA official website. It is the responsibility of each club secretary to check the website on a regular basis. Correspondence will not be sent by regular mail unless specifically requested by a club.

Match fixtures, reports, and results will be posted regularly on the ICA website www.israel.cricket.org.

APPENDIX 1 – ICC SPECIAL DIRECTIVES FOR YOUTH PLAYERS – to be applied to all matches played under ICA jurisdiction

ICC Europe Fielding, Bowling and Batting Directives are adopted in full or as per amendments below; below is a summary of the main points:

Fielders

No player younger than the age of 18 shall be allowed to field closer than 7.3 meters from the middle stump, even if wearing a helmet, except behind the wicket on the off side, until the batsman has played the ball. young player aged 17 or younger shall be allowed to field closer than 7.3 meters from the middle stump, even if wearing a helmet, except behind the wicket on the off side, until the batsman has played at the ball.

Players should wear appropriate protective equipment whenever they are fielding in a position where they feel at risk. A wicket-keeper under the age of 18 must wear a helmet when standing up to the stumps.

Bowling Directives

The following bowling limitations apply to fast bowlers; defined as a bowler to whom a wicket-keeper in the same age group would, in normal circumstances, stand back to take the ball.

<i>Age</i>	<i>Max overs per spell</i>	<i>Max overs per day</i>
Up to 13	5 overs per spell	10 overs per day
U14, U15	6 overs per spell	12 overs per day
U16, U17	7 overs per spell	18 overs per day
U18, U19	7 overs per spell	18 overs per day

Having completed a spell the bowler cannot bowl again, from either end, until the equivalent number of overs to the length of his spell have been bowled from the same end.

Umpires' responsibility

The umpires are expected to monitor these players and keep records of the overs such players bowl. Once the maximum allowance for any one spell has been reached they will inform the player and captain accordingly and will not allow that player to bowl again until the requisite rest period has been fulfilled. Prior to the game the manager/coach/captain will inform the umpires, in writing, of any player who comes under this Directive. This will help the umpires to identify the players concerned.

Batting Directive

Any batsmen under the age of 18 (on the day of the match) must wear a helmet when batting.

Non-compliance of these Directives will result in the umpires immediately stopping the game and instructing the directives to be complied with.